

OFFSIDE TAG

OST
SINCE 23

OWN YOUR TERRITORY

TAG WITH FORWARD PASSING

THE FASTEST GROWING SPORT IS GETTING **BIGGER**

OFFSIDE TAG



OFFSIDE TAG

SPORTS BUSINESS

FREE START FOR ~~\$19,900~~

100K VALUE INC.

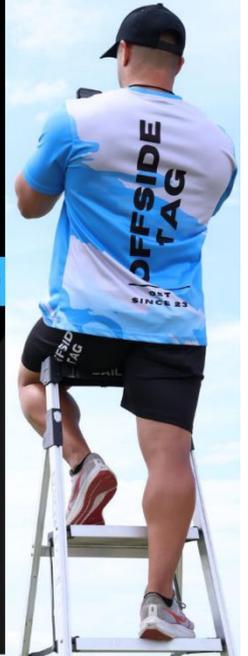


Decline



Accept

LIMITED TIME ONLY



FOLLOW YOUR PASSIONS

SPORT
COACHING
COMMUNITY
BUSINESS
FITNESS

OFFSIDE TAG



FLEXIBLE LIFESTYLE

THE SPORTY PERSON'S DREAM BUSINESS

A BUSINESS BUILT AROUND YOUR LIFESTYLE

OFFSIDE TAG



FREEDOM!
YOUR SPORTS BUSINESS

FULFILMENT

FLEXIBLE

FUN

OFFSIDE TAG



READY TO START
SPORTS BUSINESS

10 WAYS YOU'RE SUPPORTED

ADMIN. MARKETING. SYSTEMS. BRANDING. APPAREL. RULES. EQUIPMENT. STAFF. CONTACTS. TRAINING.

OFFSIDE TAG



OST
SINCE 23

OFFSIDE TAG



What is Offside Tag

It's Tag with Forward Passing

Founded

2023
Gold Coast
Australia

Key Points of Difference

Game Play

- 360° Unlimited passing, tag or touch, 1 & 2 point try's

Field & Format

- 34m (L) x 45m (W) field, 4 set lines (10m apart), single try line

Game Flow

- Tag Off, 10-second resets, change direction after try or 5 plays

Culture

- Post-Try celebrations encouraged

Slogan

Just Have Fun With It

Demographic

Primary School
High School
Seniors

Game Design Theory

- Create a hybrid sport
- Safe, Simple, Fun
- Combine RL, RU, AFL, Netball, Touch & Tag

Contact



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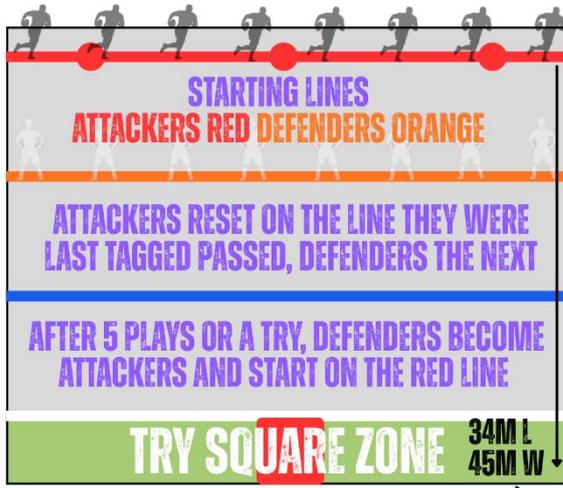
HOW TO PLAY

1. VIKING CLAP + TAG OFF



TEAMS FORM A CIRCLE AND BEGIN THE VIKING CLAP. ONE PLAYER FROM EACH TEAM STEPS INTO THE MIDDLE. FIRST TO REMOVE THEIR OPPONENT'S TAG WINS FIRST POSSESSION.

3. STARTING FORMATION



5. TAG OR TOUCH



DEFENDERS AIM TO REMOVE AN ATTACKER'S TAG. IF A TAG IS REMOVED OFF THE BALL, ATTACKERS MAY CONTINUE WITH ONE TAG UNTIL THE BALL CARRIER IS TOUCHED.

2. BALL TOSS



PLAY STARTS WITH ATTACKERS THROWING THE BALL ABOVE THEIR HEAD. 13+: BOTH TEAMS CAN MOVE IMMEDIATELY, BUT THE BALL CARRIER MUST PASS ONCE BEFORE MOVING FORWARD. U12: ATTACKERS MUST PASS TWICE BEFORE EITHER TEAM CAN MOVE FORWARD.

4. PASS, RUN, STEP



SUPPORTING PLAYERS CAN MOVE IN ANY DIRECTION TO CREATE SPACE AND OPTIONS - LIKE NETBALL OR AFL - OR RUN STRUCTURED SHAPES LIKE - LEAGUE OR TOUCH.

6. POINT SCORING



ATTACKERS HAVE UP TO 5 PLAYS TO SCORE. DEFENDERS HAVE 1 PLAY (I.E VIA INTERCEPT). IF DEFENDERS SCORE, ATTACKERS RECEIVE A NEW SET. IF NOT, ATTACKERS RETURN TO THEIR LAST STARTING LINE -1 PLAY.

GAME FEATURES

OFFSIDE TAG.

360 DEGREE PASSING



AFL. NETBALL. NFL. LEAGUE.
PASS IN ANY DIRECTION.
ANYWAY YOU LIKE.

OFFSIDE TAG.

UNLIMITED PASSES

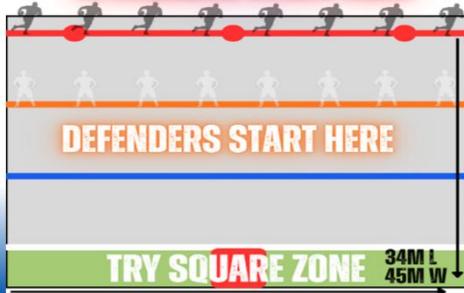


INCLUSIVE.
CREATIVE.
UNSTRUCTURED.

OFFSIDE TAG.

WIDE. SHORT. FIELD

ATTACKERS START HERE



DESIGNED AS AN ATTACKING GAME.
TEAMS CAN SCORE ON ANY PLAY.

OFFSIDE TAG.

SIMPLE. FUN. TAG SPORT



NON-TACKLING.
LESS RULES.
MORE FUN.

OFFSIDE TAG.

RL. AFL. NETBALL. COMBINED



THINK 'TAG WITH FORWARD PASSING'.

OFFSIDE TAG.

MOD SIZE FOOTY

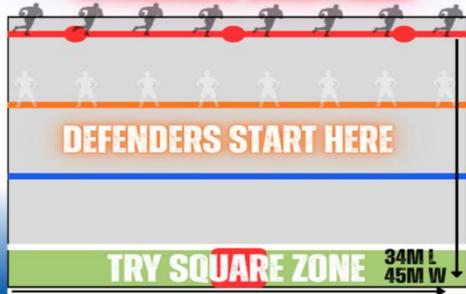


SMALLER BALL = EASIER TO PASS. CATCH. CARRY.

GAME FEATURES

OFFSIDE TAG. SET ATTACKING & DEFENDING LINES

ATTACKERS START HERE



THE GAME BASICALLY REFEREES ITSELF. PLAYERS KNOW WHERE TO STAND, AFTER EACH PLAY, WITHOUT BEING TOLD.

OFFSIDE TAG. 2 & 1 POINT TRYS



SCORE BY PLANTING THE BALL: 2 POINTS IN THE SQUARE / ON THE RED MARKER, 1 POINT IN THE TRY ZONE.

OFFSIDE TAG. 5 PLAYS TO SCORE



BE STRATEGIC AND SCORE 1 OR 2 POINT TRYS.

OFFSIDE TAG. COUNTER-ATTACK



DEFENDERS CAN RECEIVE THE BALL VIA - INTERCEPTS, ONE-ON-ONE STEALS & FUMBLES.

OFFSIDE TAG. ONLY 1 TRY LINE



TEAMS SWAP SIDES AFTER ATTACKERS SCORE OR SET OF 5 ENDS.

OFFSIDE TAG. MORE INCLUSIVE



ANYONE CAN PLAY. TALL. SHORT. YOUNG. OLD. FAST. SLOW. IT'S THE ULTIMATE CROSS-CODE SPORT.

SIX STEP PROCESSES

1. EXPLORE

Overview:

- Register your interest
- Receive key information
- Check territory availability
- Ask the questions that matter most to you



2. CONNECT

Overview:

- 10–20 minute chat
- Dive deeper into your key questions
- Understand more about the opportunity
- See if values and vision align



3. DEEP DIVE

Overview:

- Schedule a TEAMS meeting
- Receive exclusive Territory Rights insights
- Walk through numbers & revenue streams



4. COMMIT

Overview:

- 7 days to reflect — zero pressure
- Ask more questions
- Decide if this would complement your lifestyle



5. SECURE

Overview:

- Lock in exclusive territory rights
- Access branding & IP systems
- Receive onboarding, resources & support
- Formalise partnership



6. LAUNCH

Overview:

- Territory announcement & marketing rollout
- Begin community outreach
- Schedule events
- Ongoing mentoring & operational support

